

# Open, Self Organising Repository for Scientific Information Exchange

## The SciX Project

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*In the paper-based world, CAAD-associations, such as eCAADe, and scientific publishers aim at getting the right people together and for making sure their work gets distributed to their peers. Electronic networks, such as the Internet, are providing scientists with the means to pursue those activities on their own. In this paper we present the goals of an EU project called SciX. The goal of SciX is to analyze the business processes of scientific publishing, to invent new publication models and through a series of pilots to demonstrate how this should work. In the envisioned scenarios, professional associations such as eCAADe play an important role. Their members are the potential users of SciX's platforms, authors and readers of the papers. Associations could also become the publishers and archivists of the knowledge created within their respective community. The objectives of this contribution focus on involving the eCAADe-community in the developments in SciX, on fine-shaping the goals as well as on defining the requirements and monitoring the usability of the pilots.*

**Keywords:** *Scientific Knowledge Management, Retrospective CAAD Research, CAAD-related Publications, Web-based Bibliographic Database*

## Introduction

The history of the scientific publishing starts in the 17th century when the Royal Society of London created the Philosophical Transactions of the Royal Society of London (Gudeon, 2001). The intention was to create a public registry of ideas – a logbook or journal of the “present undertakings, studies and labours of the ingenious” – who

thought of what first – to protect intellectual property and ensure the rapid evolution of scientific knowledge (Fig. 1). For a long time, scientific publishing remained largely in the hands of learned societies and similar, scientist-driven institutions. Publishers have been entering the market since the mid 19th century, but their role has been marginal and profits negligible until the 1960s, when

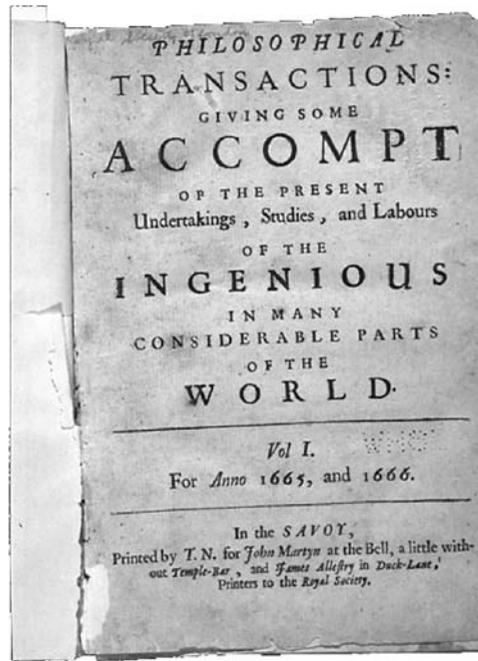


Figure 1. Cover page of the Philosophical Transactions

the Science Citation Index (<http://www.isinet.com/>) was introduced and the number of universities throughout the developed world grew quickly.

The business model of the publishers is rather a fascinating one. Scientists do the research, they write papers, they review their peers' work and they edit scientific journals. They give away the copyright to their work, for free, to a party that has not been taking part in the value-chain before. They then subscribe to usually rather expensive journals, so that they can learn about the work of their peers. In the SciX-project we believe that giving away the right to copy (copyright) and distribute results of scientific work to commercial publishers hinders the efficient exchange of this information and makes scientific results harder and more expensive to get.

### 1.1 Previous work

The SciX-partners have been active in the field of electronic publishing since the mid 1990s. Bo-Christer Björk and Ziga Turk have been the editor and one of the co-editors of the Electronic Journal of Information Technology in Construction (Itcon). The average time from submission of a paper to its publication has been less than 6 months. Each published paper had an average of about 1000 readers viewing the abstract and about 1400 downloading the full text.

Since 1998, Bob Martens and Ziga Turk have been managing CUMINCAD – Cumulative index of CAD (<http://www.scix.net/cumincad>) – the largest freely available database of papers related to computer-aided architectural design, particularly related to the education in this area. In the framework of annual conferences organized by regional CAAD-Associations (ACADIA in North America, eCAADe in Europe, SigraDi in South America and CAADRIA in Australasia) thousands of papers have been published. Rarely were the proceedings published by a professional publisher, therefore, the texts were neither entered into commercial indexes, nor were they sold commercially. The full texts were not broadly available; only conference attendees had copies. On the other hand, the associations retained in most cases the copyright to this work and could therefore allow its publication/archiving in the CUMINCAD. Thus this work is available on the net and rescued from oblivion. At the time of writing, CUMINCAD includes 3831 papers with abstracts. 883 papers are available in full text as well.

### 1.2 Goals of this paper

The goal of this paper is to engage the eCAADe-community in the SciX project. Since 1981, about 800 papers have been published in the eCAADe-proceedings. Most of these proceedings are the so-called gray literature – published by the conference organizers – not generally available to a broader audience. And yet in this community

**Netscape: CUMINCAD: Search Results**

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home | search | advanced | all

Search for:  Search

Tip: Type 'near\*' to find 'near', 'cardinal' and 'near'.... [all tips and help](#) by [advanced search](#)

Hits 1 to 20 of 38

full details text	citation
	Brown, A., Knight, M. and Berridge, P. (Eds.) (1999) Architectural Computing from Turing to 2000 [Conference Proceeding ISBN 0-9623687-5-7 / Liverpool(UK) 16-17 September 1999, 773 p.
	Chen, N., Kvan, T., Wołoszowicz, J., Bakergem, D., Casaus, T., Davidson, J., Fargas, J., Hubbell, K., Mitchell, W., Nagaku, and The Virtual Design Studio , Reconnecting [ACADIA Conference Proceedings / ISBN 1-880260-03-0] Washington 115-132
	Dalholm, E., Rydberg, <b>Mitchell</b> , B., Davies, R. and Wärnén, P. (1999) The Experience of Space in Full-Scale Models as the Simulation of Light [Proceedings of the 7th European Full-scale Modeling Association Conference / ISBN 3-85437- pp. 67-74
	Homyanszky-Dalholm, Elisabeth and Rydberg, <b>Mitchell</b> , Birgitta (1991) The Full-Scale Method as a Tool for Participati Full-Scale Modelling Conference / ISBN 91-7740044-5 / Lund (Sweden) 13-16 September 1990, pp. 23-30
	Homyanszky-Dalholm, Elisabeth and Rydberg, <b>Mitchell</b> , Birgitta (1992) Communicating with Laypeople, Proceedings c Conference / Lausanne (Switzerland) 9-12 September 1992, Part B, pp. 25-32

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**CUMINCAD: Paper ac8b:**  
**CAD Technology, Its Effects on Practice and the Response of Education - an Overv**  
cumulative index of computer aided architectural design

home | search | advanced

authors Mitchell, W.  
year 1984

title CAD Technology, Its Effects on Practice and the Response of Education - an Overview

source The Third European Conference on CAD in the Education of Architecture [eCAADe Conference Proceedings] Helsinki

summary Related with the evolution of hardware there also is an evolution of CAD techniques. The very first CAD/CAM packag when 16-bit minicomputers became available. The packages mainly were production drafting applications. The 32-bit time some software problems arise, namely the complexity of CAD- databases and the development and maintenanc intelligence becomes possible, the enthusiasm for CAD increases, but still the gap between available hardware and there are severe problems. First of all there are not enough really good designers which know CAD in such a way th and a financial problem. Thirdly there is the question what the students need to know about CAD, which is not clear following 5 subjects are taught: Computer Support, Computer Literacy, Professional Practice Implications, Explorati CAD. To use computers as a medium it is necessary to understand architecture, its objects, its operators and its eval

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full text

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Figure 2a-b. User interface of the CUMINCAD database

valuable contributions have been made, particularly in relation to computer-integrated construction and product modeling. According to a study (Umich, 2001), about 50% of the costs related to making some literature electronically available is related to scanning and further 20% to the digitalization of the material. By working closely with the scientific community and with the scientists who authored the material these costs can be saved.

In the SciX project we envisage the setup of a target user-group with representatives of the main professional organizations creating the scientific publications. The role of this group is to comment on the work so that the results are relevant to the community. On the other hand, within SciX, services and tools will be created and placed on the open source license, which could be useful for a community like eCAADe.

## 2. Related Work

Both professional organizations, groups of publishers as well as specialized companies are providing added value services related to scientific publishing. Several bibliographical databases are providing sophisticated search engines on bibliographic information about publications (such as titles and abstracts). Full texts are, as a rule, not available.

The Internet represents a threat to traditional publishers. While some years ago, the Internet was a first resource for getting scientific information (Bjoerk and Turk, 2000), it is today becoming the only resource, particularly with the young researchers. Traditional publishers are responding with services such as ScienceDirect that allows pay-on-demand access to the full texts of published papers.

Another strategy of publishers is to avoid dealing directly with the readers of the journals and attempting to close direct, longterm deals with either whole universities (Landesman – Van Reenen, 2000) or whole countries (<http://www.lib.helsinki.fi/finelib/>). Although discounts are offered if an institution subscribes to a full spectrum of journals the economies of such deals for the funding bodies and the researchers are not necessarily positive.

### 2.1 Free Publishing Model

The idea to use the Internet for scientific publication is not new. Existing solutions are of the following types:

- *Preprint archives* offer drafts of papers that have been submitted to publication in paper-based journals. No quality control is provided. Often, the papers are quite similar to the final works published. Perhaps the best known such archive is the Los Alamos or arXiv preprints archive (<http://www.arxiv.org/>).
- *Electronic journals (eJournals) and magazines (eZines)*. Similar to ITcon they provide similar quality control mechanisms as paper-based publications. 400 such journals supposedly existed in 1999, including a Journal on Electronic Publishing. Today this number is estimated at over 1000.
- *On-line bibliographies* are collections of papers (usually without full text) from a certain discipline. After having been published as a booklet for a number of years the abstracts are currently freely available through a database on the web. A well known example is the CiteSeer service offering full texts of some

	Ei Compindex	ICONDA	RSWB	CumInCAD	CiteSeer
<b>Number of records</b>	6.000.000	500.000	575.000	4.000	2.500.000
<b>Availability</b>	\$	\$	\$	Free	Free

Table 1. Commercial indexes and bibliographic databases.

2.5million papers related to computer science. CiteSeer is accumulating the papers from the Web and copying them from authors' websites to one central location where they are, classified, indexed and cross-referenced.

The problems of all kinds of services include:

- *Sustainability* – Although the funds required to run such services are rather small, after the initial work done by the enthusiasts, a stable funding is required. The mortality rate of the electronic journals was 25% over two years (Wells, 1999).
- *Copyright* – Many services include material that has been previously published in a way that required the transfer of the copyright.
- *Prestige* – An important factor in deciding where to publish is the prestige of a journal (Bjork and Turk, 2000), as perceived by the universities' or national research review processes. It is not uncommon, that a publication in a fully reviewed electronic journal is less valuable than publication at a conference where the author actually paid a fee to get the work published in impressively hard-bound proceedings.

## 2.2 Examples in the Field of Software

The policy of the ARPA and the NSF in the United States was that all research supported through public funding should make the results available free of charge. This has not been entirely true for published papers, but has worked excellently with software. Programs written in the context of research projects were made available – for free, usually including source code – on the Internet. In fact, the software to run the Internet in the first place was available for free. This created the critical mass for the so-called open-source initiative (<http://www.opensource.org/>). An increasing number of operating systems, application programs and tools are available for free. The market share of those systems is growing and they are being used as a platform for vertical applications

by companies such as IBM.

On the other hand, the European funded research projects (such as the 4<sup>th</sup> and 5<sup>th</sup> Framework Projects) never made a requirement for making the results publicly available. The excuse used was that commercial companies are co-funding this work and that they are not interested in making available what could be their competitive advantage. We are not aware of the scientific community challenging this system. Labeling most of the reports “restricted” actually restricted the readership to the project officers and the reviewers.

## 2.3 The Open Archives Initiative

In the framework of paper-based publishing, a few dozens of publishers control most of the scientific publications and making a rather complete index involves including the publications of the few major ones. If, however, thousands will be creating digital archives on the Internet, indexing that information could be quite challenging. Web search engines, such as Google or Altavista are a most appropriate tool to search for scientific information, because they quite indiscreetly index everything that they crawl into.

The Open Archives Initiative (<http://www.openarchives.org/>) is standardizing the metadata structure and the API of an archive, so that the archive can (1) be indexed so that (2) several archives can be searched by the users at once. Moreover, Open Archives Initiative is developing standards that aim to facilitate the efficient dissemination of content.

## 3. Goals of SciX

2-4% of the European GDP is spent on research and development – on creating new knowledge. While several projects deal with the management of knowledge created within the industry, little has changed in the past hundred years in the ways knowledge, created by scientific research and published in scientific journals, is

handled. The current mainstream scientific publication process has so far been only marginally affected by the possibilities offered by the Internet, despite some pioneering endeavors. This does not result from lack of enthusiasm, but rather from a lack of sound business models and pilots to demonstrate the benefits of totally free scientific publication archives to the organizations to ultimately fund the development and maintenance of such.

The objectives of this project are:

- to enable scientists time- and cost-efficient access to their peers' work by creating a repository of electronic publications;
- to make the scientific materials in the repository also available to non-scientists – engineers, architects from the industry and explore new business scenarios;
- to support building a virtual on-line community of authors and readers.

To accomplish above in SciX it is intended to:

- create the necessary services infrastructure and populate it with at least 5000 papers from the domain of architecture and engineering;
- strengthen the already initiated transition to new modes of scientific publishing processes so that the cheap dissemination channels of the Internet are put to efficient use; we will do so by setting up infrastructure generating an electronic journal and making it available under open-source licensing;
- perform a social-economic analysis of new business;
- investigate the legal, social and psychological obstacles to using eWork approaches in this area as well; this will include a survey amongst approx. 300 of our colleagues on their views regarding e-publishing;
- develop a method to benchmark scientific journals based on user requirements in the Internet era;
- enable efficient access to scientific results.

In this project a process reengineering view of the whole life-cycle process of scientific papers will be performed aimed at resulting in savings of 80-90% in the distribution – retrieval costs. Compared to the 10-20 % approaches often taken in development projects initiated by commercial publishers and libraries, these savings are very promising. The key issue is the paradigm shift to see scientific publications not as a commodity to be sold or archived but as an essential part in a larger scientific communication process, and to look for solutions based on the premise of globally free information on the World Wide Web, thus side-stepping some of the traditional intermediaries altogether.

### **3.1 Automate Repository Management through Self Organization**

The amount of digitally stored technical data, both general and corporate, is growing rapidly – more rapidly than the ability of humans to appropriately structure, classify or index it, so that it could be found and (re-) used. Typically, this information is available through different search techniques. Searching, however, implies that the user knows what to look for. Another approach to access the data is by browsing requiring a certain structure imposed over the data items. The main function of the structure is to provide user navigation through the data. The structure should tell the user what items are similar, which are different, and how they differ. The simplest structures of this kind are clusters or groups of similar data items. By using data mining techniques it is possible to create an algorithm that would create clusters of data automatically so that the clusters would be similar to the human interpretation of such data. For example, given one or a few papers related to certain topic, the machine should come up with a cluster of similar papers, which should be of interest to the reader as well. Such clustering becomes very interesting when applied to large repositories of publications, such as the one planned in this project.

### **3.2 Simplified Use through Intelligent Personalized Agents**

Another important part of the project is a user-profiling system that would add value in combination with the automation described above. Automatic notification on new papers matching the profiles' interest and selective searches will be provided without having to create a very sophisticated profile. The user will be able to semi-automatically modify the query with assistance of the system and update his user profile.

### **3.3 Investigate Legal, Social and Psychological Issues**

The main problem to a new vision of information exchange in science is the copyright that researchers currently give away to the commercial publishers for free, and which results in severe obstacles for potential readers to retrieve the information they need. There are also other barriers for a shift to free repositories dealing with perceived risks of Internet publishing, sluggishness of academic department to change their "rating" systems, etc. which need to be studied.

### **3.4 Develop Benchmarking Methods for Scientific Journals**

Typically scientific journals have been rated by prestige, often based on subjective evaluations or to some extent on the use of citation indexes. Ratings have been done implicitly through university departments, for instance in shortlists of accepted publications for promotion etc. Little attention has been paid to questions of how quickly and efficiently the information passes to experts for whom the information could be useful. Thus it would be very meaningful to develop methods making for benchmarking of journals including also other factors than the scientific quality of the papers (turnover time from submission to publication, availability, readership etc.). Such a benchmarking tool will be developed in the project and tested with a number of journals of different categories. The main value of such

a tool could increase awareness within scientific communities of the deficiencies of their current communication process hopefully triggering activities changing the process.

## **4. Conclusions**

Current methods for accessing scientific results are highly inefficient in view of the technical potential offered by the Internet. This also applies to scientific research findings. From the viewpoint of the public sector financing research, they are aimed at reusing in other research and application in industry, not as a commodity to be sold per se for a profit. It would seem to prove wise for the public R&D funding bodies and for the academic community as a whole to have a completely free cyberspace of scientific information, in order to speed up the scientific research process and save costs. The objectives of the SciX project described in this paper are to explore business models and techniques which speed up the process from submission to final publication, allow a more rich content (multi-media), provide readers with more efficient mechanisms for retrieving publications of interest and increase readership through the abolition of barriers such as subscriptions.

One of the advantages of the longer rooted communities, such as eCAADe, is its track record and prestige; the hundreds of papers published by people, who may now be regarded as the authorities in the field. This track record, however, is remembered by a few dozens who have been attending eCAADe conferences regularly. All others could appreciate the achievements of eCAADe if they were electronically and freely available.

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