

Embedded Systems Design for Industry 4.0

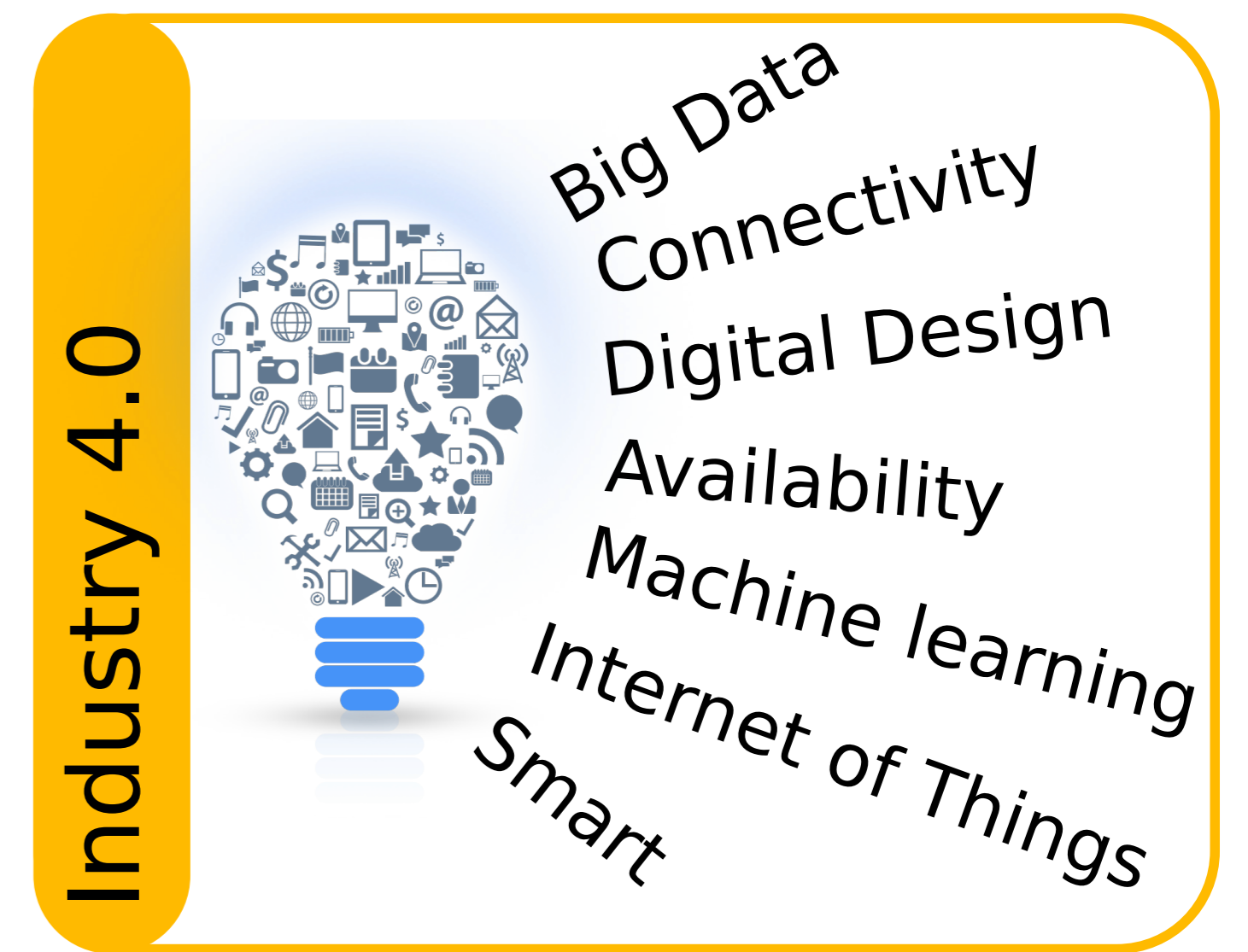
Michael Rathmair, Martin Mosbeck, Marcus Meisel, Stefan Wilker

TU Wien, Institute of Computer Technology

[Michael.Rathmair,Martin.Mosbeck,Marcus.Meisel,Stefan.Wilker]@tuwien.ac.at



Abstract – Applications for Industry 4.0 face new challenges in the design of embedded systems. The increasing functional density requires a flexible design process to achieve a competitive time to market. Given the tight goals today, the key technologies to success are: reuse of modules, highly abstracted functional models, parallel hardware/software development, virtual prototypes, etc.



SPECIFICATION PHASE

- Tool based requirements engineering
- SystemC as a formal specification and modelling language
- Executable specification at a high abstraction level
- Models are used as virtual prototypes

```
#include "systemc.h"
SC_MODULE (first_counter) {
    sc_in_clk  clock ;
    sc_in<bool> reset ;
    sc_out<sc_uint<4>> counter_out;

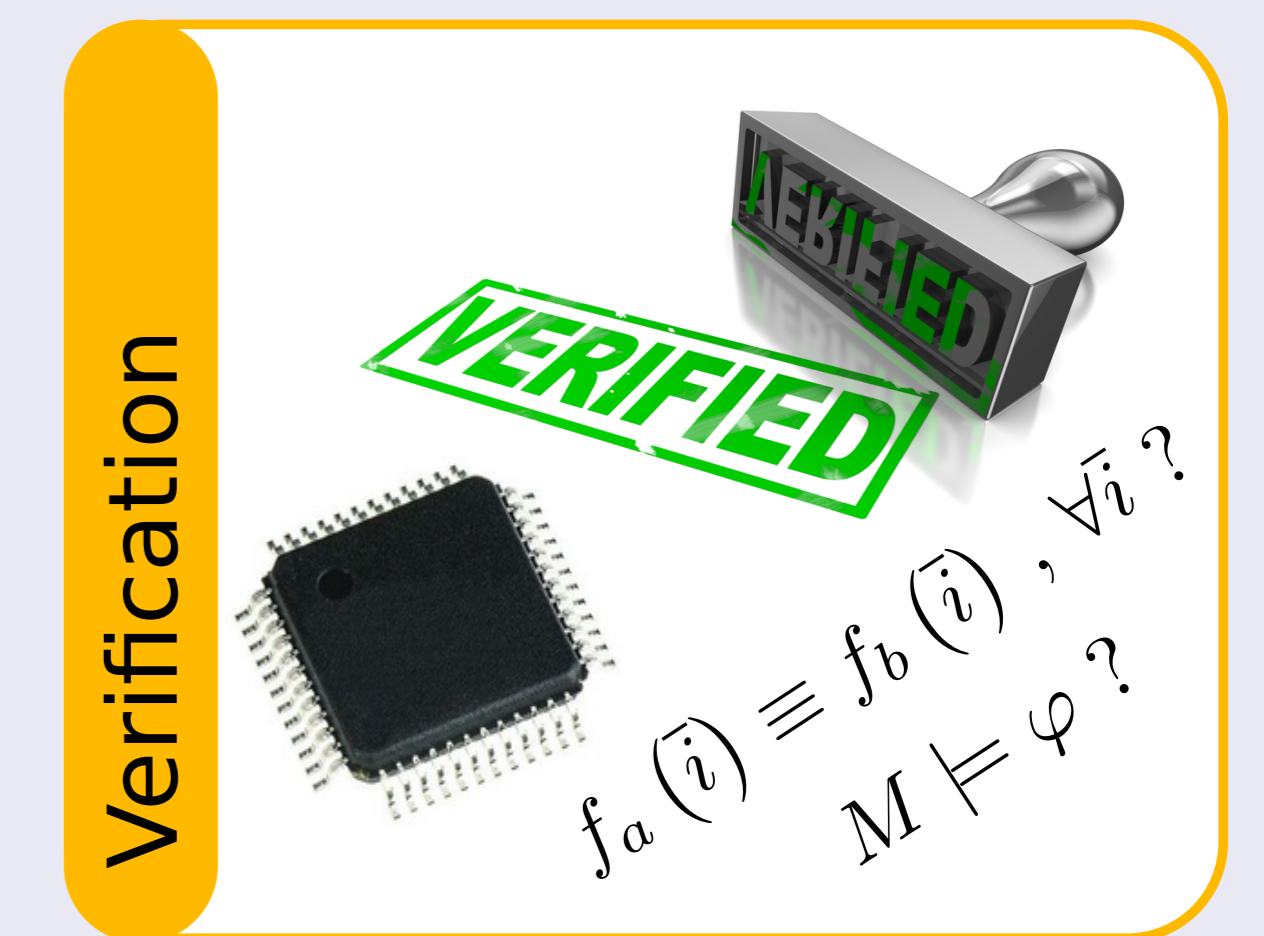
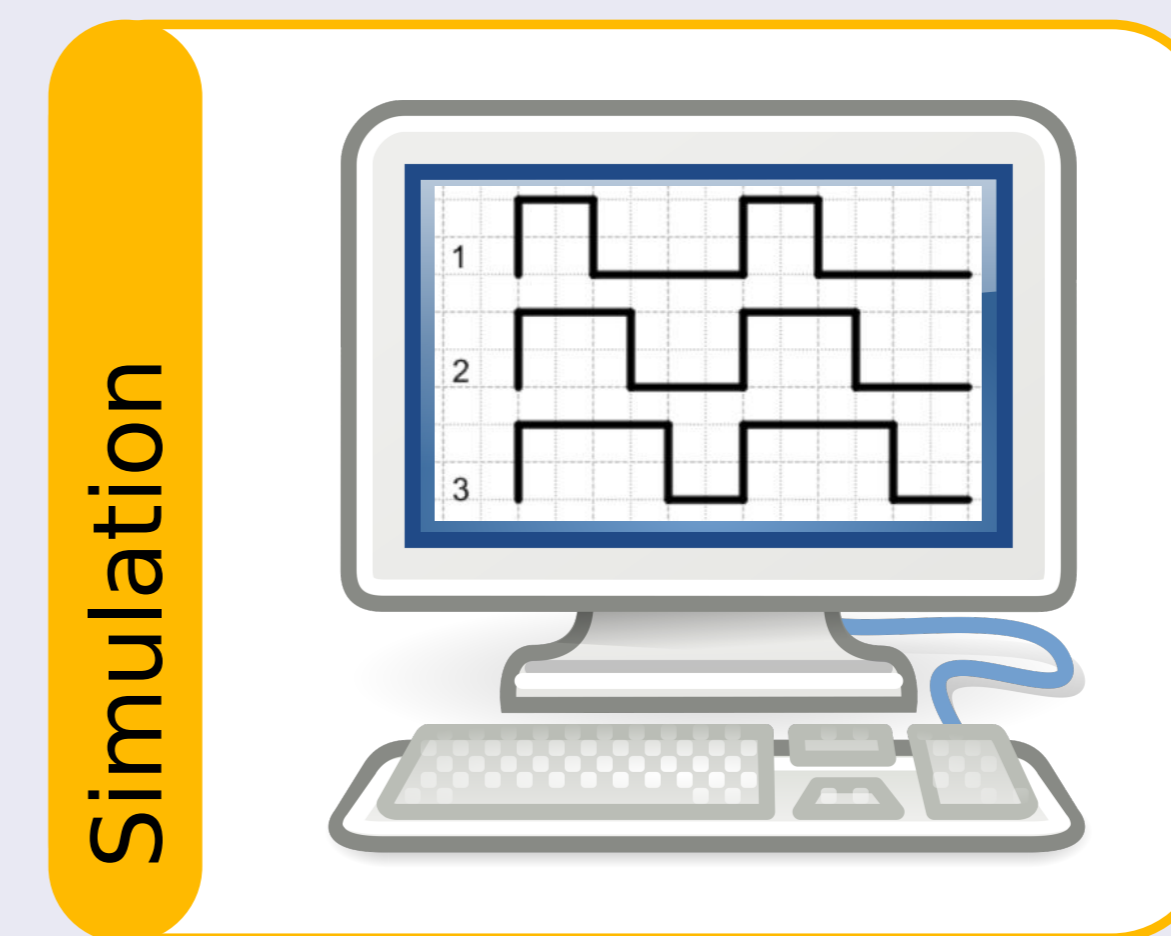
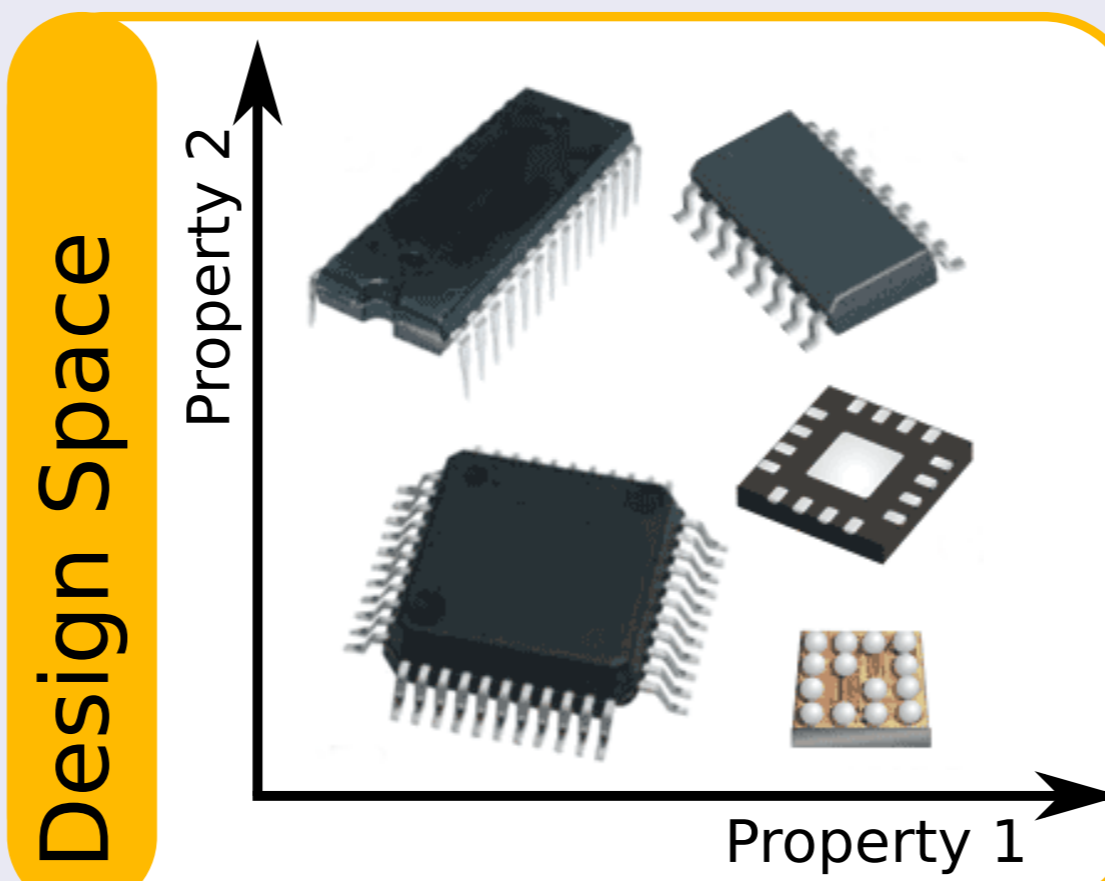
    void incr_count () {
        if (reset.read() == 1) {
            count = 0;
        }
    }
};
```

VERIFICATION

- Specification- and design-errors have to be detected as early as possible
- Enhanced verification effort during design phase
- Simulation based methods evaluate the confidence
- Formal methods result in a mathematical proof
- Verification refinement from highly abstracted to netlist verification and software test processes

ARCHITECTURE EXPLORATION

- Specified functions are mapped either to hard- or software modules
- Profiling and estimation methods to evaluate the properties of an architecture
- Design space exploration processes



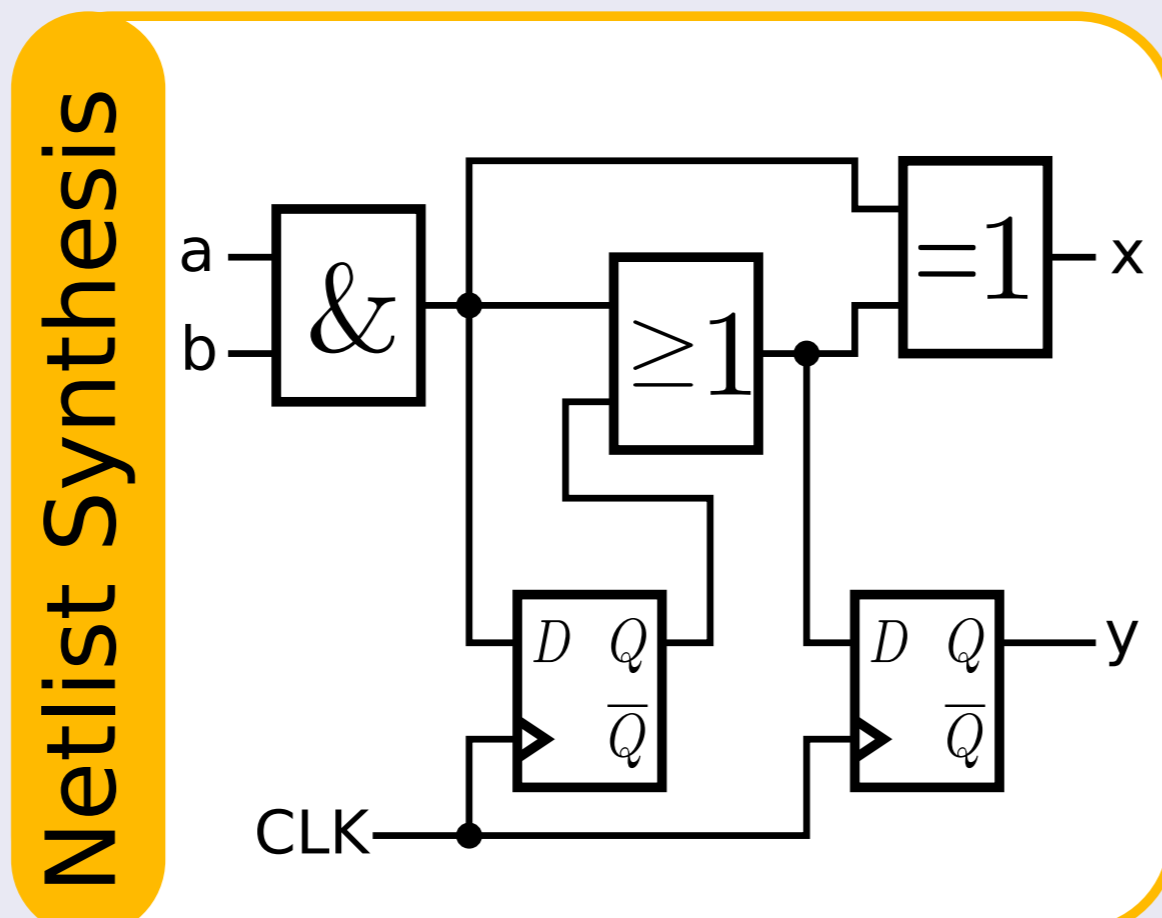
HARDWARE DEVELOPMENT

- Refinement of abstract SystemC models
- Cycle accurate model in VHDL
- Synthesis processes
- Verification against the given specification

```
architecture rtl of logic is
    signal s_a, s_b, s_x0 : std_logic;

begin
    s_x0 <= s_a or s_b;
    s_x1 <= s_a xor s_b;

    p1 : process
    begin
        a <= '1';
        wait for 10ns;
        a <= '0';
    end process p1;
end rtl;
```



SOFTWARE DEVELOPMENT

- Operating System for memory management, task scheduling, communication, user interfaces, etc.
- Hardware abstraction layer
- Software testing procedures

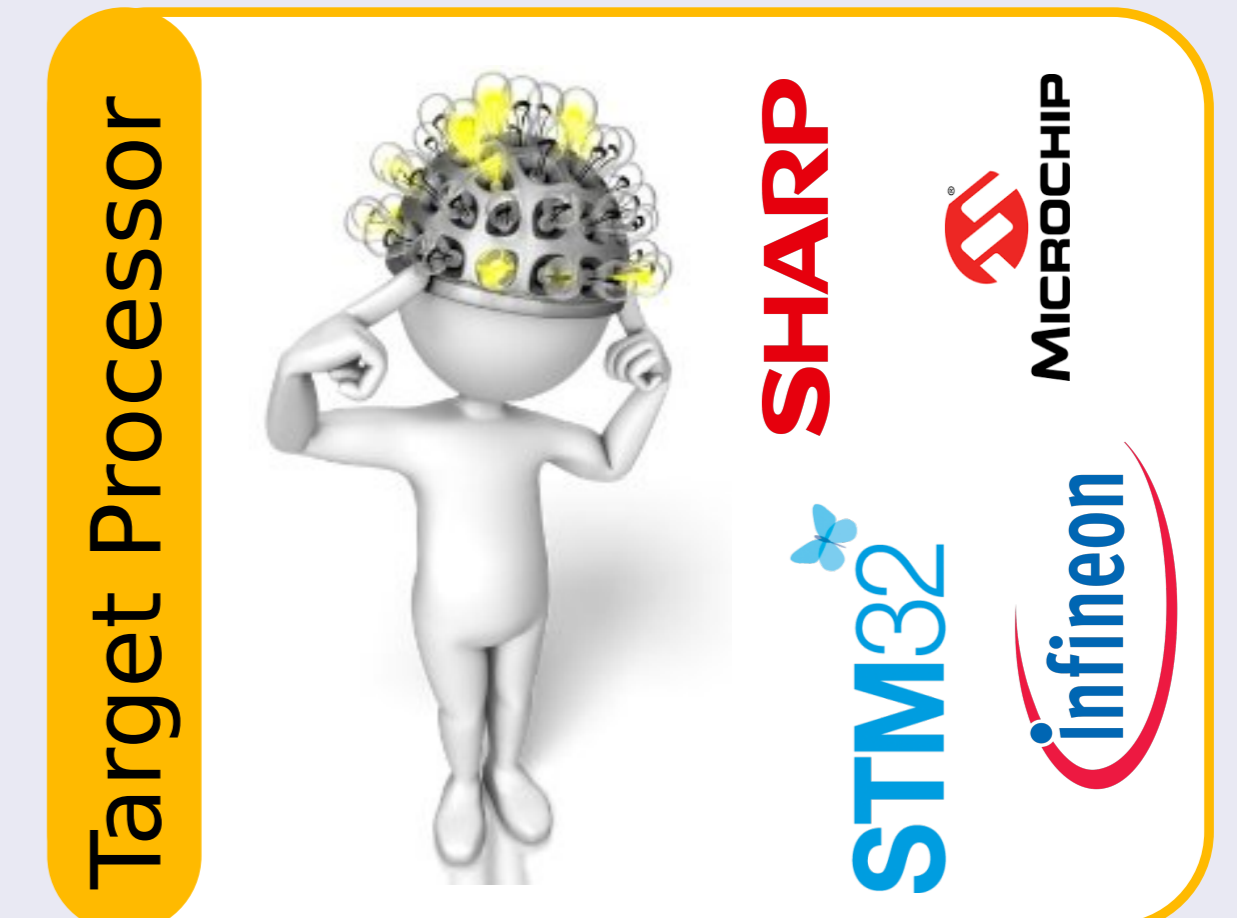
```
#include "stm32f4xx_hal.h"

int main(void) {
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;

    HAL_RCC_OscConfig (&RCC_OscInitStruct);

    GPIO_TypeDef
    GPIO_TypeDefStruct;

    __TIM4_CLK_ENABLE();
    __GPIO4_CLK_ENABLE();
}
```



DEPLOYMENT, PROTOTYPE IMPLEMENTATION, AND PRODUCT

- Deployment to appropriate evaluation boards in a lab environment
- Hardware test, performance analysis, endurance test, usability test, etc.
- Prototype implementation in an industrial environment
- Product finalization and technical customer support

